

Modeling of Partially Overlapping Wireless Personal Area Networks

21. ComNets-Workshop Mobil- und Telekommunikation

Dipl.-Ing. Holger Rosier

March 16, 2012

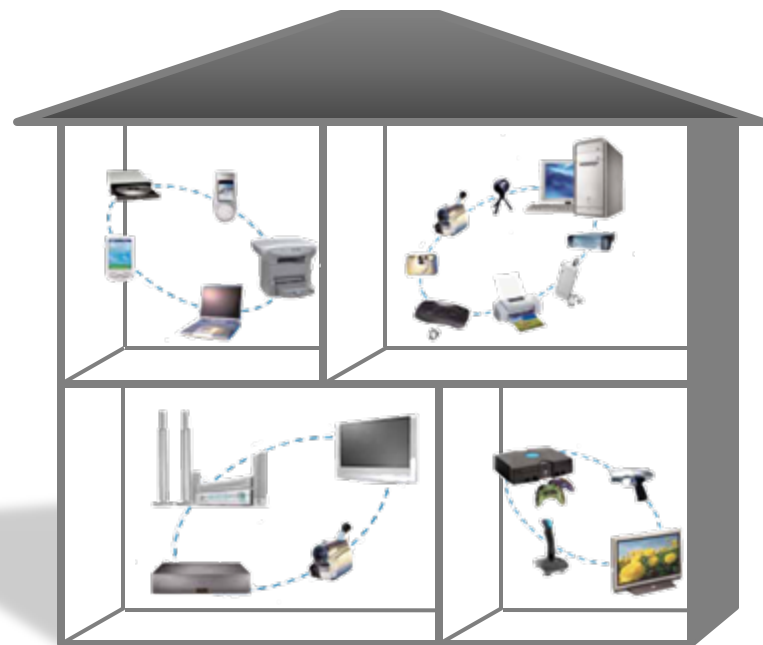
ComNets Research Group
RWTH Aachen University, Germany

Contents

- Motivation
- Medium Access Control (MAC) protocols in Wireless Personal Area Networks
- Channel Reuse
- Modeling DRP & PCA
- Scenario & Results
- Conclusion

Motivation

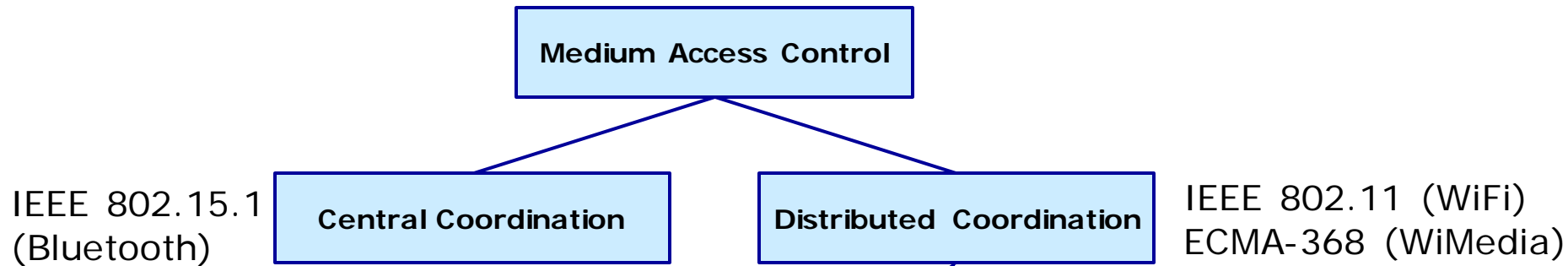
- Today's Consumer Electronic (CE) devices are equipped with wireless interfaces (WLAN, Bluetooth, Wireless USB)
- CE Special Interest Group (CE SIG) expects six or even more Wireless Networks within the home environment
- Current contention based MAC protocols do not use channel resources efficiently
- Problem especially in dense urban scenarios
 - Scarce radio resources in license-exempt frequencies require spectrum efficient MAC Protocols



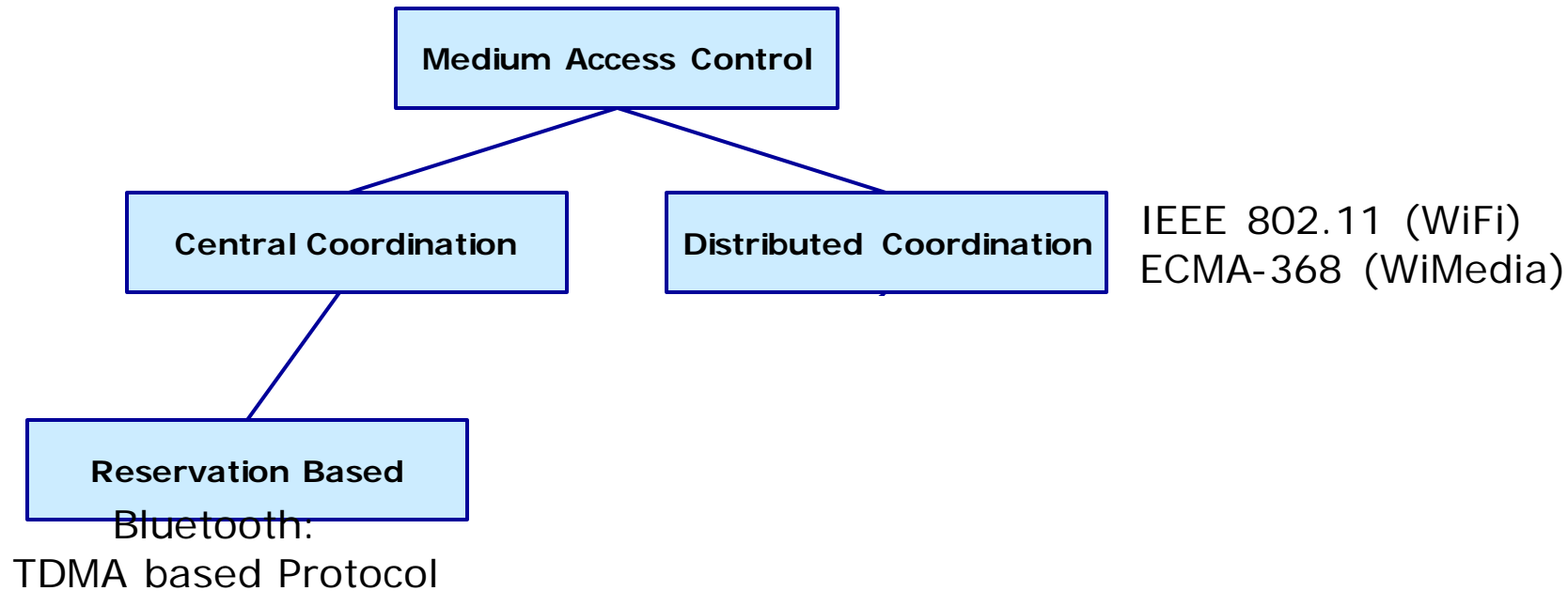
Medium Access Control for CE Devices

Medium Access Control

Medium Access Control for CE Devices

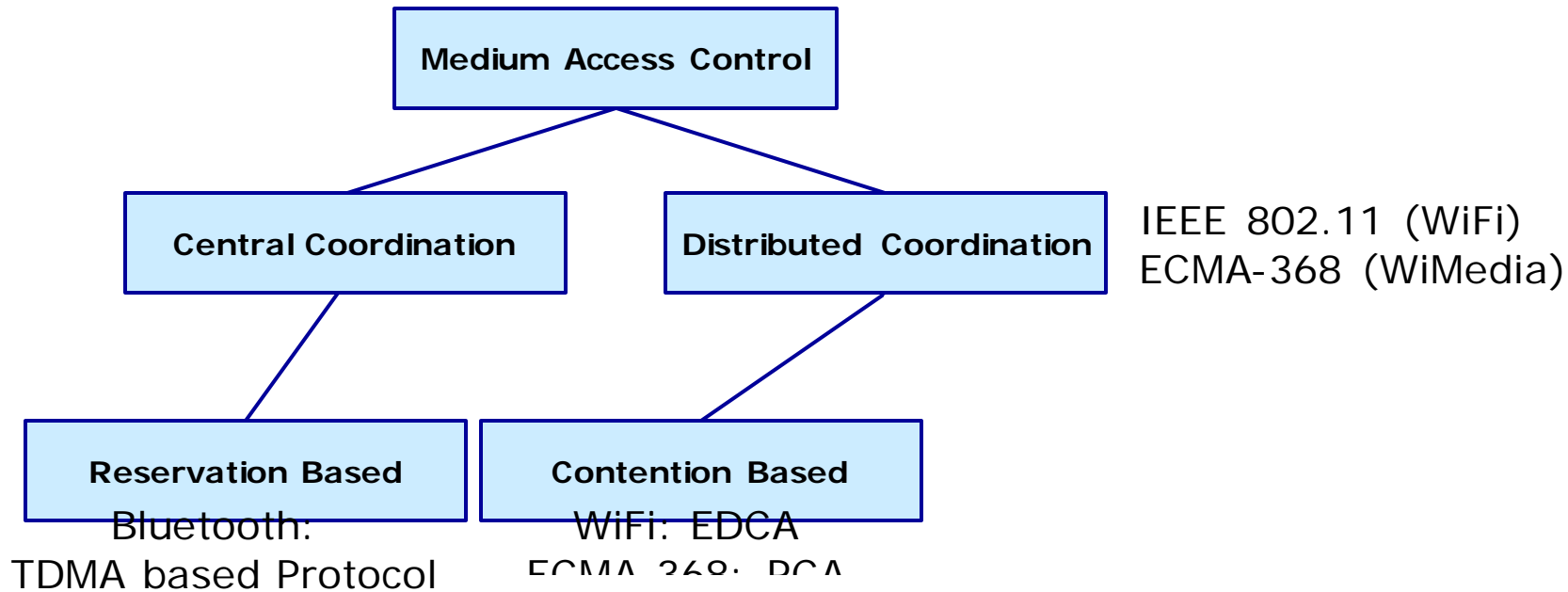


Medium Access Control for CE Devices



TDMA: **T**ime **D**ivision **M**ultiple **A**ccess

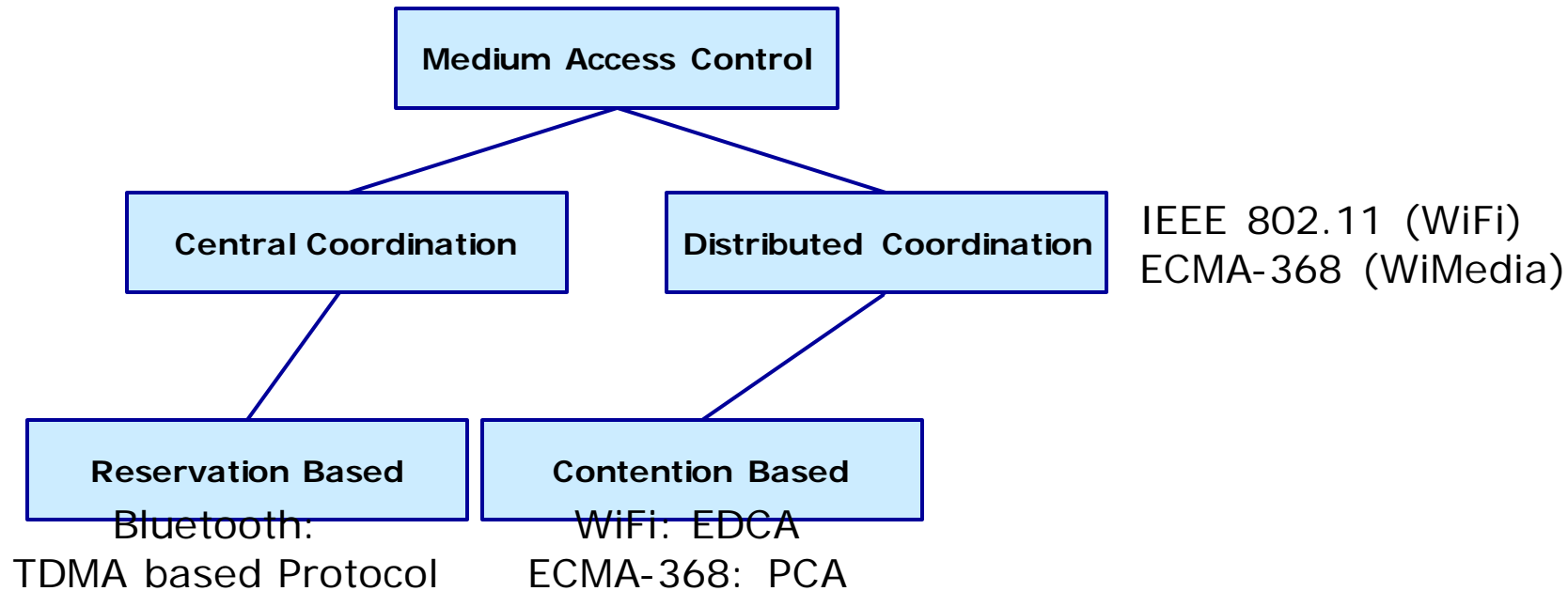
Medium Access Control for CE Devices



TDMA: **T**ime **D**ivision **M**ultiple **A**ccess

EDCA: **E**nhanced **D**istributed **C**hannel **A**ccess

Medium Access Control for CE Devices

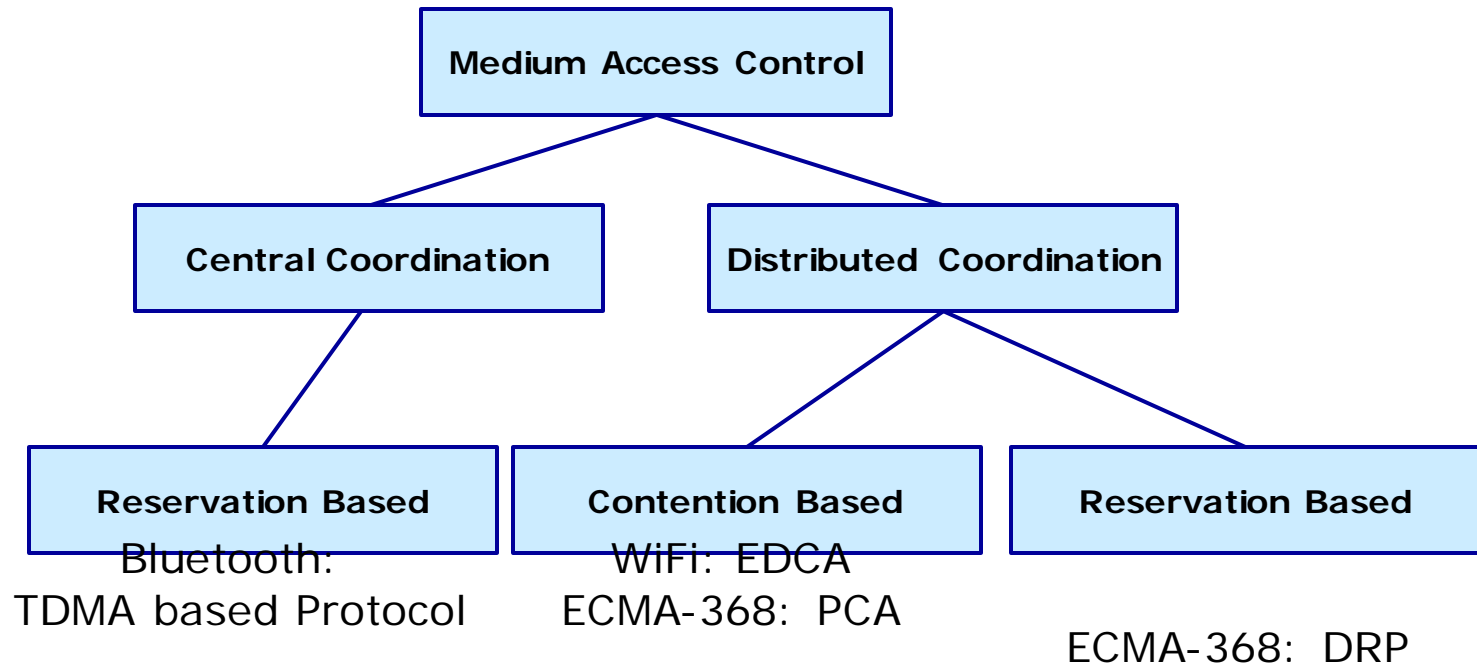


TDMA: **T**ime **D**ivision **M**ultiple **A**ccess

EDCA: **E**nhanced **D**istributed **C**hannel **A**ccess

PCA: **P**rioritized **C**ontention **A**ccess

Medium Access Control for CE Devices



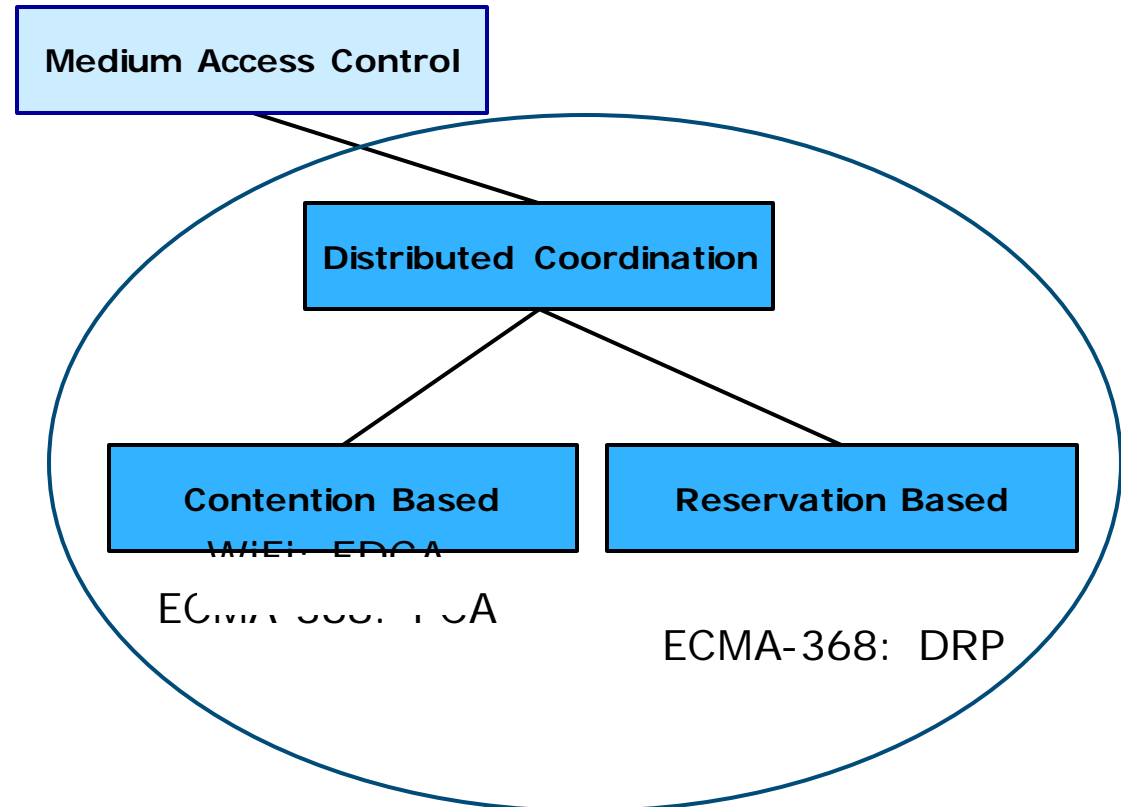
TDMA: **T**ime **D**ivision **M**ultiple **A**ccess

EDCA: **E**nhanced **D**istributed **C**hannel **A**ccess

PCA: **P**rioritized **C**ontention **A**ccess

DRP: **D**istributed **R**eservation **P**rotocol

Medium Access Control for CE Devices



TDMA: **T**ime **D**ivision **M**ultiple **A**ccess

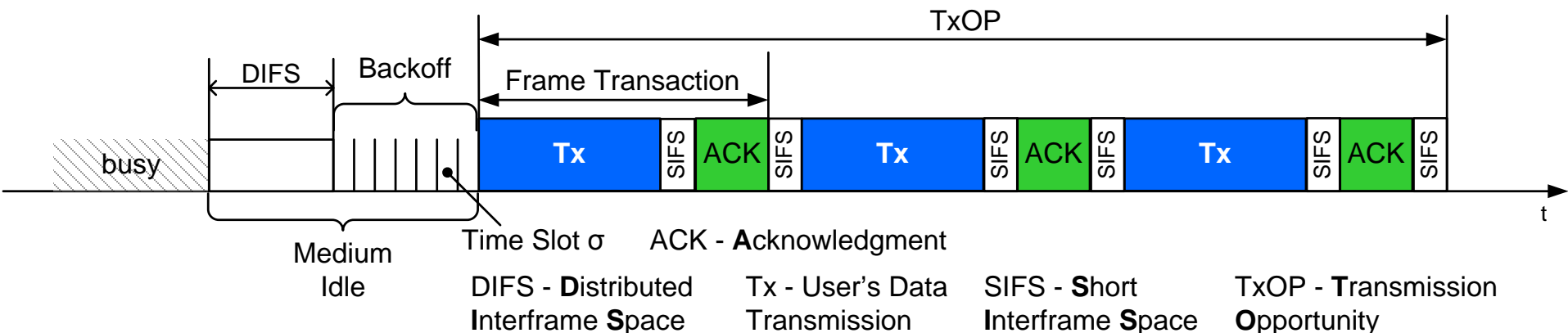
EDCA: **E**nhanced **D**istributed **C**hannel **A**ccess

PCA: **P**rioritized **C**ontention **A**ccess

DRP: **D**istributed **R**eservation **P**rotocol

Prioritized Contention Access Protocol (PCA)

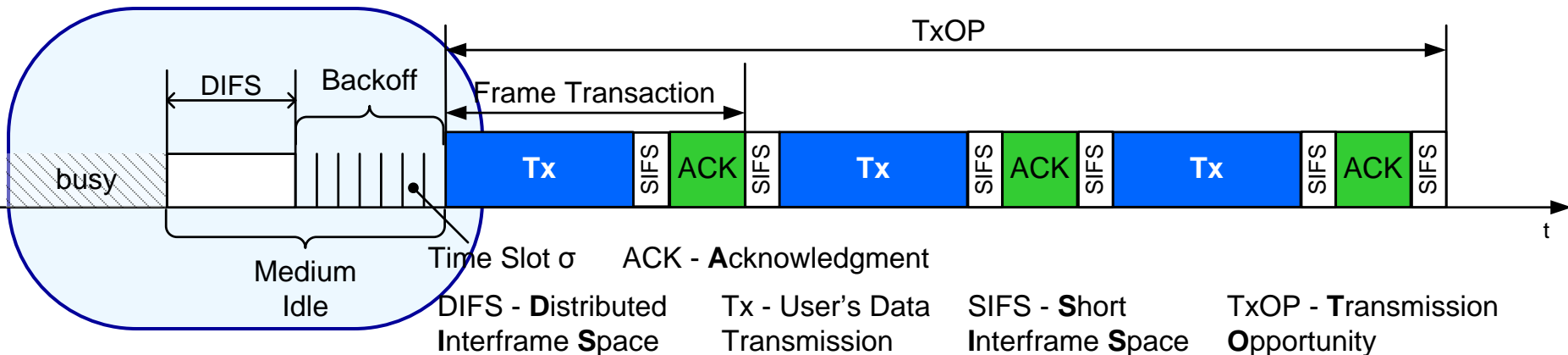
- **C**arrier **S**ense **M**ultiple **A**ccess with **C**ollision **A**voidance (CSMA/CA) Protocol derived from IEEE 802.11e
- Station chooses **B**ackoff **C**ounter (BC) uniformly from **C**ontention **W**indow ($CW_0 = 0, \dots, CW_{\min}$)
- BC is decremented as long as medium is sensed "idle"
- BC is on hold, if medium is sensed "busy"
- BC is zero, channel access is granted for Transmission Opportunity (TxOP) duration
- CW is doubled every time a collision has occurred ($CW_i = 2^i CW_{\min}$), $i \in (0, \dots, m_{\max})$



Prioritized Contention Access Protocol (PCA)

- **C**arrier **S**ense **M**ultiple **A**ccess with **C**ollision **A**voidance (CSMA/CA) Protocol derived from IEEE 802.11e
- Station chooses **B**ackoff **C**ounter (BC) uniformly from **C**ontention **W**indow ($CW_0 = 0, \dots, CW_{\min}$)
- BC is decremented as long as medium is sensed "idle"
- BC is on hold, if medium is sensed "busy"
- BC is zero, channel access is granted for Transmission Opportunity (TxOP) duration

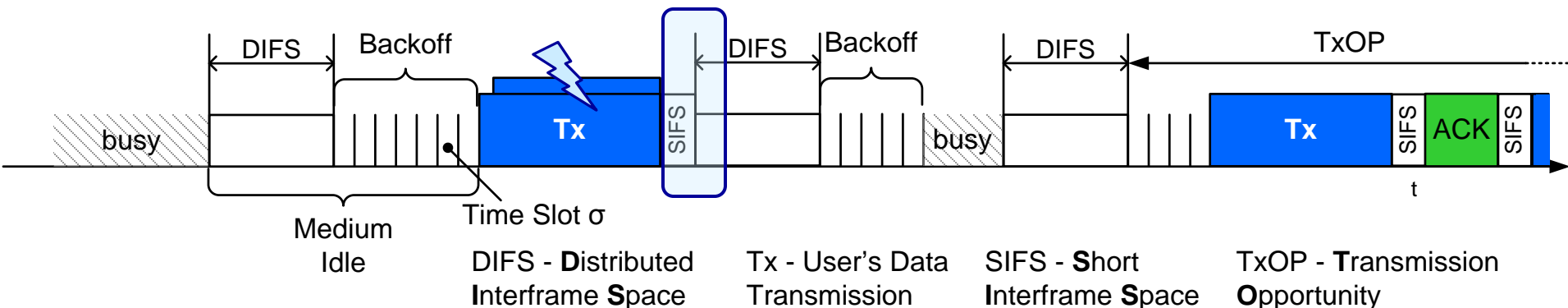
Carrier Sense



Prioritized Contention Access Protocol (PCA)

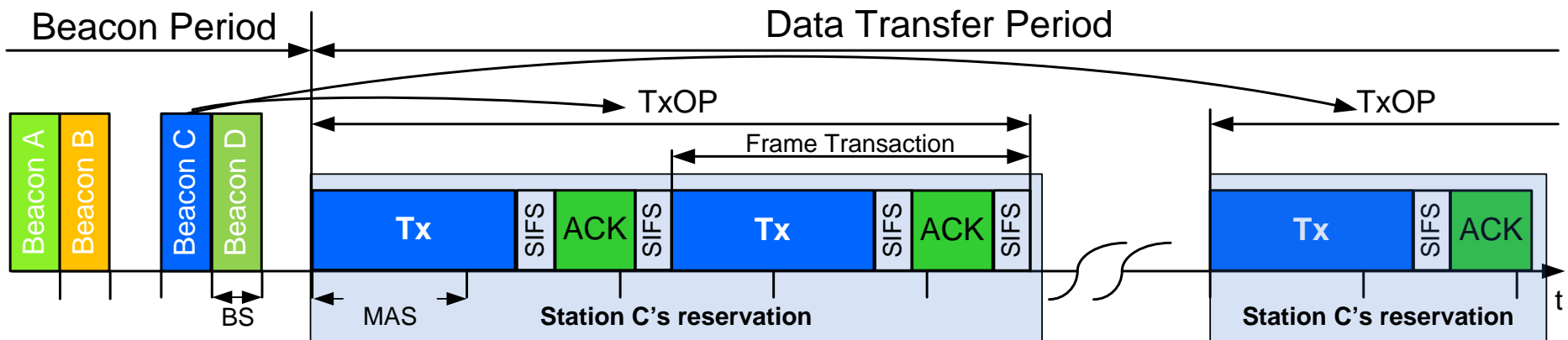
- **C**arrier **S**ense **M**ultiple **A**ccess with **C**ollision **A**voidance (CSMA/CA) Protocol derived from IEEE 802.11e
- Station chooses **B**ackoff **C**ounter (BC) uniformly from **C**ontention **W**indow ($CW_0 = 0, \dots, CW_{\min}$)
- BC is decremented as long as medium is sensed "idle"
- BC is on hold, if medium is sensed "busy"
- BC is zero, channel access is granted for Transmission Opportunity (TxOP) duration
- CW is doubled every time a collision has occurred ($CW_i = 2^i CW_{\min}$), $i \in (0, \dots, m_{\max})$

**Collision
Avoidance**



Distributed Reservation Protocol (DRP)

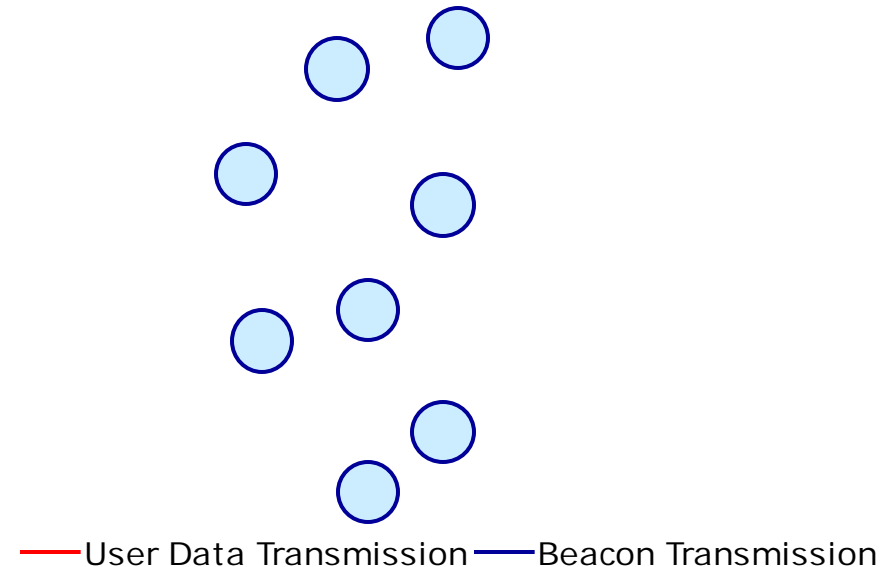
- Sender & receiver negotiate Medium Access Slots (MASs)
- ECMA-368 specifies Beacon Protocol for synchronization & broadcasting management information
- Reservations are announced in Beacons
- Stations in 2-hop neighborhood defer from channel access as long as sender & receiver repeat the announcement
- Data frames are sent in reserved MASs without competition



BS – Beacon Slot MAS – Medium Access Slot ACK – Acknowledgement TxOP – Transmission Opportunity SIFS – Short Interframe Space

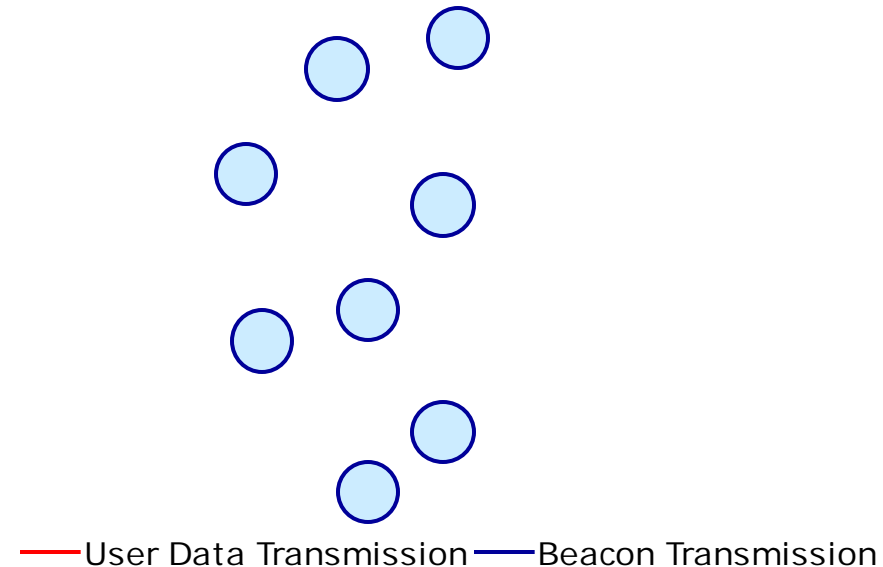
Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



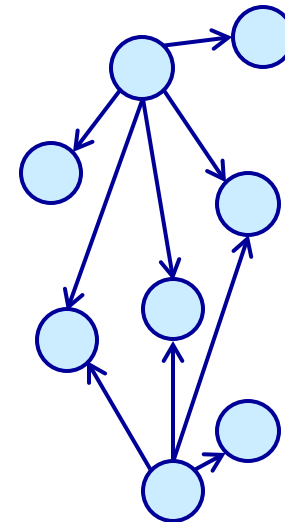
Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



Channel Reuse DRP & PCA

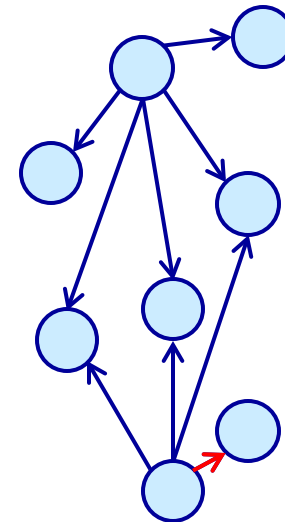
- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



— User Data Transmission — Beacon Transmission

Channel Reuse DRP & PCA

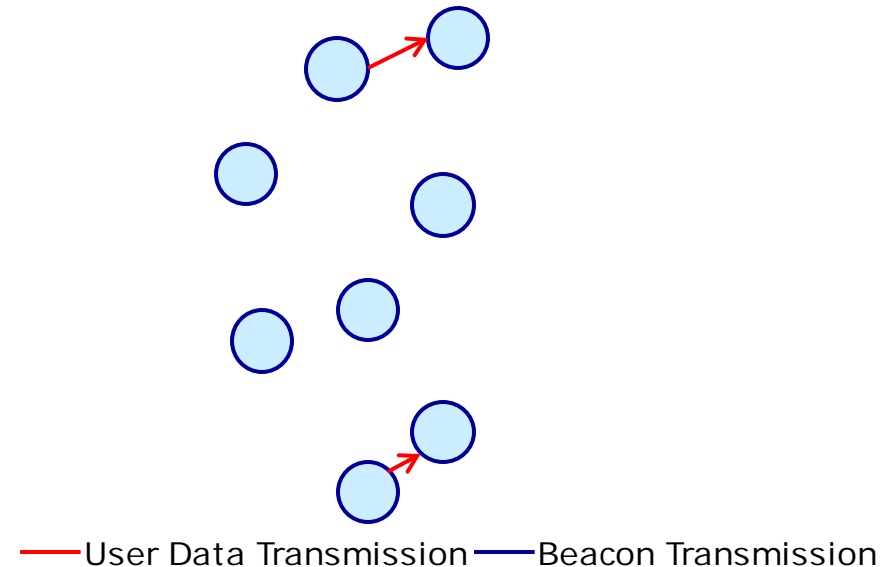
- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



— User Data Transmission — Beacon Transmission

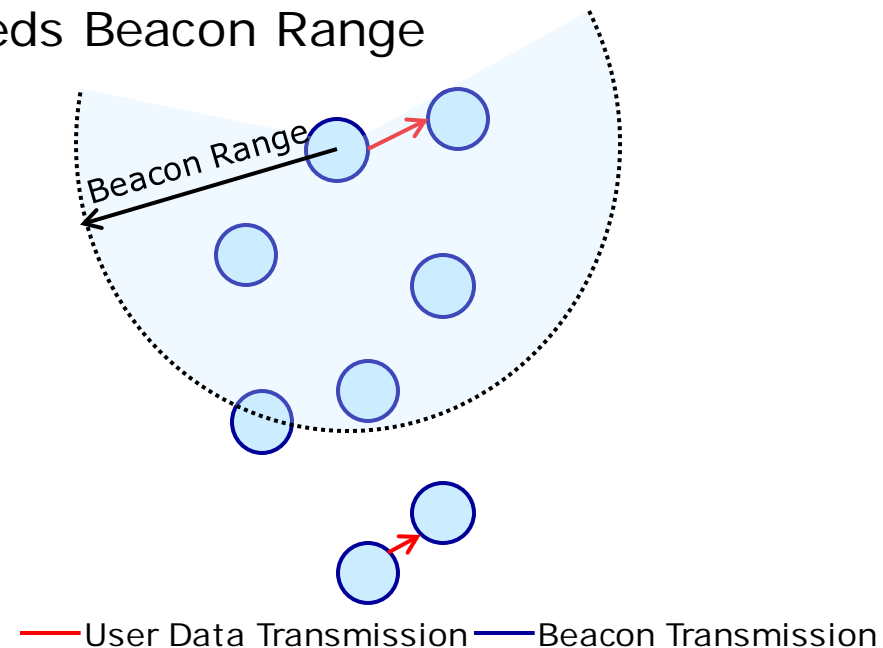
Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



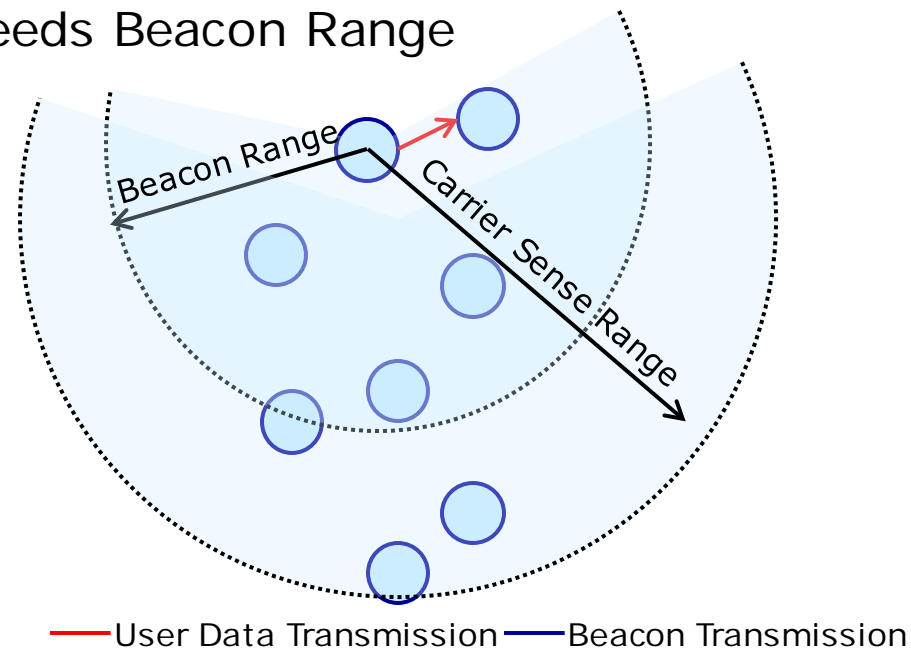
Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



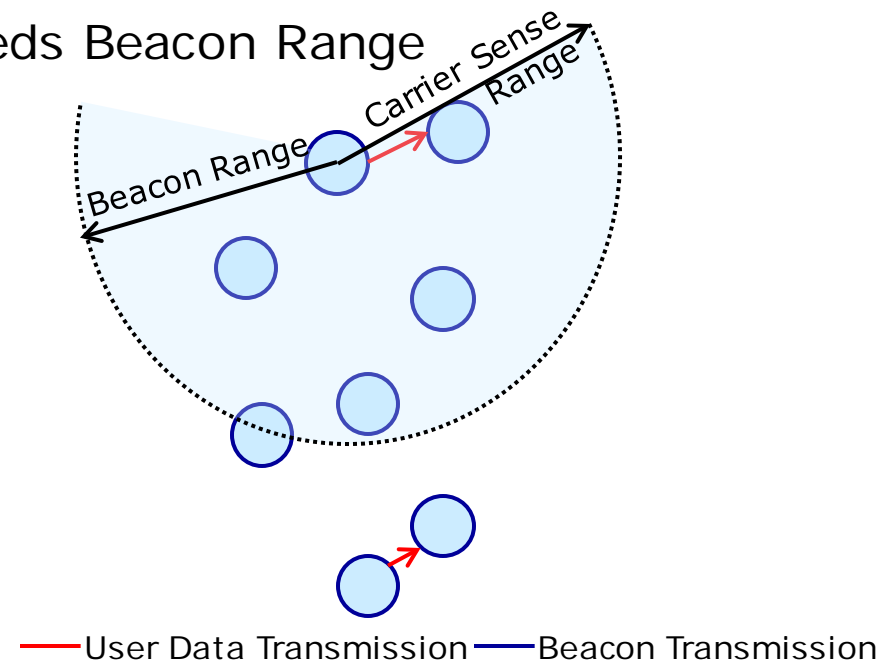
Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



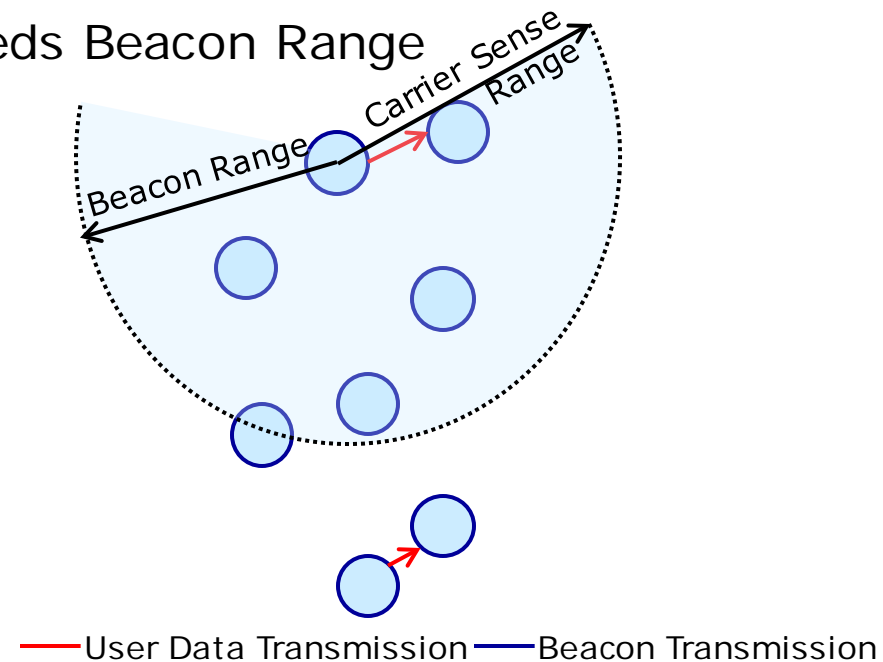
Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



Channel Reuse DRP & PCA

- DRP: individual 1-Hop neighborhood is called Beacon Group (BG)
 - MAS reservation is protected, if Beacon is **decoded**
 - PCA: Station stops decrementing BC, if transmission is **detected**
 - Carrier Sense Range typically exceeds Beacon Range
 - Channel reuse PCA: Distance between stations greater Carrier Sense Range
 - Reuse depends on random channel access
 - Channel reuse DRP: Distance between stations greater Beacon Range
 - Reuse depends on coordinated channel access
- Hypothesis: DRP yields higher channel reuse gain than PCA



Model PCA Performance Literature

- [1] is often cited publication for modeling IEEE 802.11 performance
- Assumption: each station is in mutual Carrier Sense Range
- Solving a two-dimensional Markov chain leads to [1]:

$$\tau = \frac{2(1-2p)}{(1-2p)(W+1) + pW(1-(2p)^m)} \quad (1.1)$$

$$p = 1 - (1-\tau)^{n-1} \quad (1.2)$$

- System throughput is [1]:

$$S = \frac{P_s P_{tr} L}{(1-P_{tr})\sigma + P_s P_{tr} T_s + P_{tr} (1-P_s) T_c} \quad (1.3)$$

τ - Transmission probability

p - Collision probability

W - Minimum Contention Window

n - Number of Stations

m - Maximal Backoff stage

S - System throughput

P_s - Conditional probability of successful transmission

L - Frame length [bit]

T_s - Frame Transaction duration

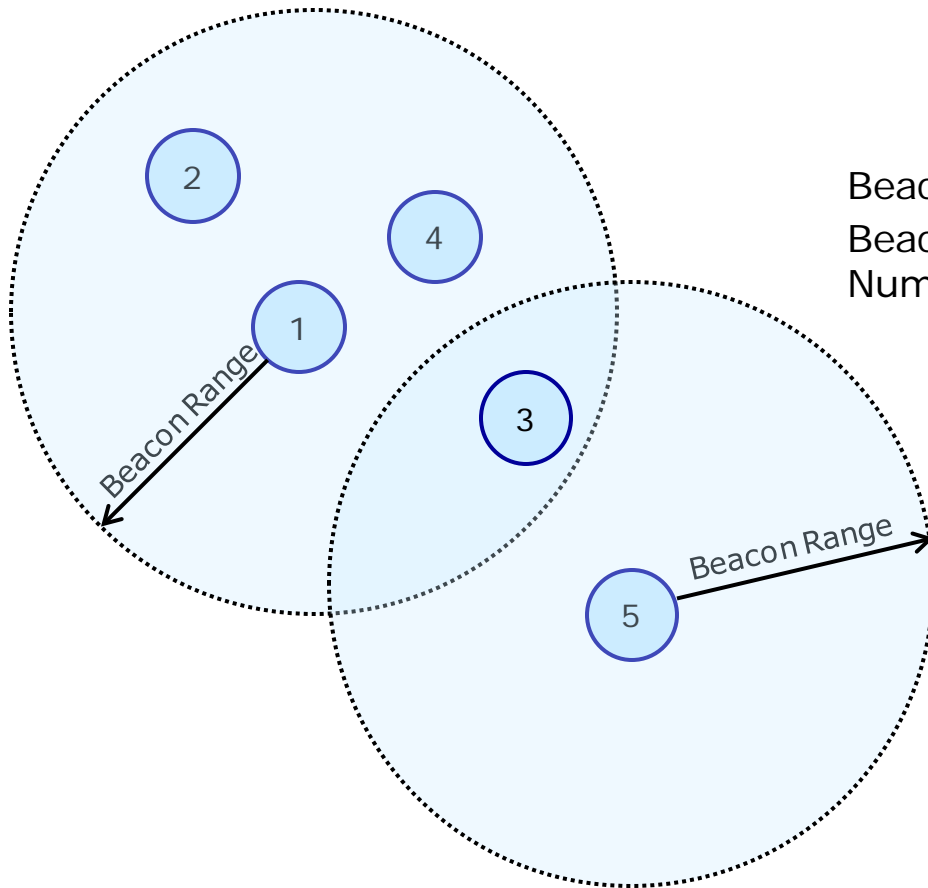
T_c - Time wasted in collision

- Next: stations not in mutual Carrier Sense Range

[1] Bianchi, G.: Performance analysis of the IEEE 802.11 distributed coordination function. Selected Areas in Communications, IEEE Journal on, mar 2000

Enhanced PCA Performance Model

- Probabilities become station dependant $\tau_i, p_i, P_{s_i}, P_{tr_i}, n_i$, with $i \in (0, \dots, N-1)$ N - Number of stations



Beacon Group station 1: $\{1,2,3,4\}$, $n_1 = 4$
Beacon Group station 5: $\{3,5\}$, $n_5 = 2$
Number of stations in total: $N = 5$

Enhanced PCA Performance Model

- Probabilities become station dependant $\tau_i, p_i, P_{s_i}, P_{tr_i}, n_i$, with $i \in (0, \dots, N-1)$ N - Number of stations

- Eq. (1.1) becomes:

$$\tau_i = \frac{2(1-2p_i)}{(1-2p_i)(W+1) + p_i W(1-(2p_i)^m)} \quad (1.4)$$

τ_i - Transmission probability
 p_i - Collision probability
 W - Minimal Contention Window
 n_i - Number of Stations
 m - Maximal Backoff stage

- Eq. (1.2) becomes:

$$p_i = 1 - (1 - \tau_i)^{n_i - 1} \quad (1.5)$$

- Eq. (1.3) considering TxOP length becomes:

$$S = \sum_{i=0}^{N-1} \frac{LN_f P_{s_i} P_{tr_i}}{(1 - P_{tr_i})\sigma + P_{s_i} P_{tr_i} T_{TxOP} + P_{tr_i} (1 - P_{s_i}) T_c} \quad (1.6)$$

$$= \frac{L}{T_{ft}} \cdot \sum_{i=0}^{N-1} \frac{N_f T_{ft} P_{s_i} P_{tr_i}}{(1 - P_{tr_i})\sigma + P_{s_i} P_{tr_i} T_{TxOP} + P_{tr_i} (1 - P_{s_i}) T_c} = \frac{L}{T_{ft}} \cdot k_{PCA}$$

S - System throughput
 P_{s_i} - Conditional probability of successful transmission
 L - Frame length [bit]
 T_{TxOP} - TxOP duration
 T_c - Time wasted in collision
 N_f - Number of frames in TxOP
 T_{ft} - Frame Transaction duration

- Eqs. (1.4), (1.5) are solved numerically by Monte Carlo Experiment

Model DRP Performance

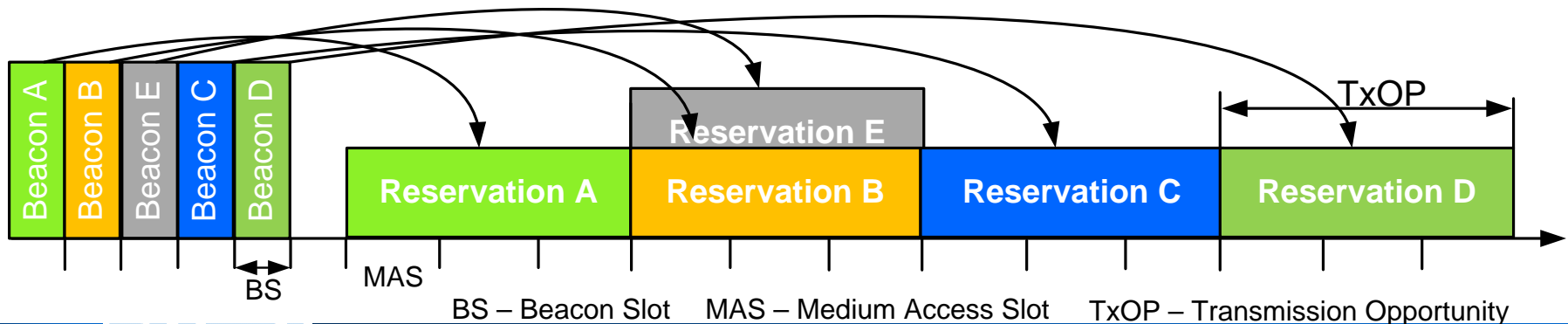
- Contention free channel access: No performance degradation through collisions
- Beacon overhead depends on number of stations, neglected in the following: 45 stations in fully meshed network, approx. 6%
- Assumptions: optimal channel resource (re-)use

- Throughput:
$$S = \frac{L}{T_{ft}} \cdot k_{drp} \quad (1.8)$$

S - System throughput
 L - Frame length [bit]
 T_{ft} - Frame Transaction duration
 n_i - Number Beacon Group Members
 N - Total number of Stations

with

$$k_{drp} = \sum_{i=0}^{N-1} \frac{1}{n_i} \quad (1.9)$$



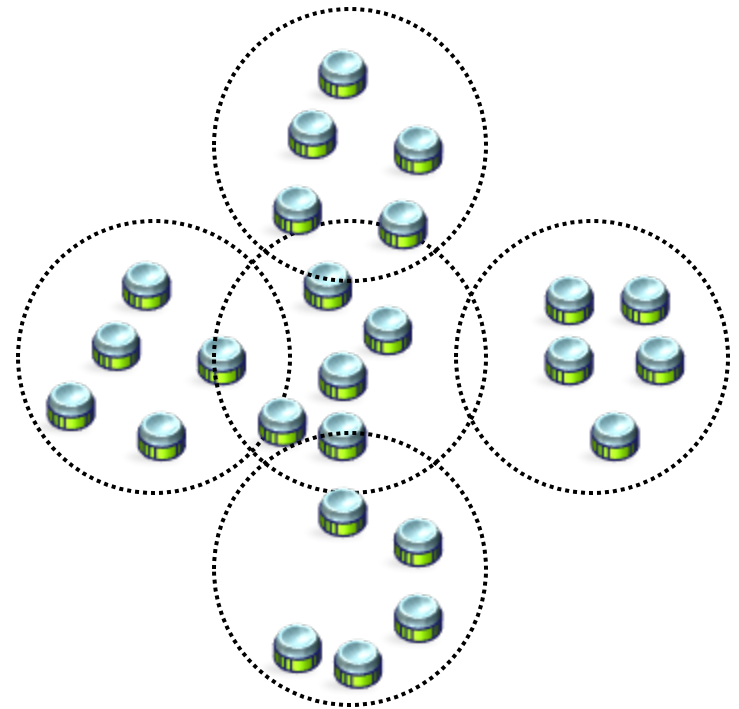
Scenario

- 2, 5, 9 overlapping Wireless Personal Area Networks (WPANs)
 - Stations within a WPAN are placed in mutual decoding range
- 5 Stations are randomly placed in each WPAN (250 seeds)
- Center distance (d) between WPANs is increased
- For each distance, k_{drp} and k_{pca} are calculated by Monte Carlo Experiment
- Beacon Range: 14m
- MCS: 160Mb/s
- Frame Length: 1500B
- PCA related parameters:
 - CW_{min} : 16
 - CW_{max} : 1024
 - DIFS: 46 μ s
 - TxOP: 512 μ s



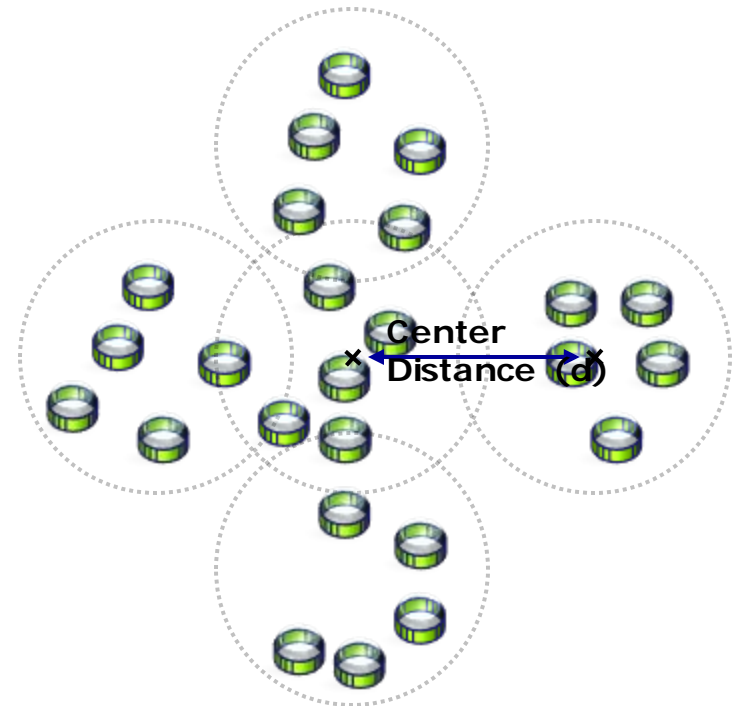
Scenario

- 2, 5, 9 overlapping Wireless Personal Area Networks (WPANs)
 - Stations within a WPAN are placed in mutual decoding range
- 5 Stations are randomly placed in each WPAN (250 seeds)
- Center distance (d) between WPANs is increased
- For each distance, k_{drp} and k_{pca} are calculated by Monte Carlo Experiment
- Beacon Range: 14m
- MCS: 160Mb/s
- Frame Length: 1500B
- PCA related parameters:
 - CW_{min} : 16
 - CW_{max} : 1024
 - DIFS: 46 μ s
 - TxOP: 512 μ s



Scenario

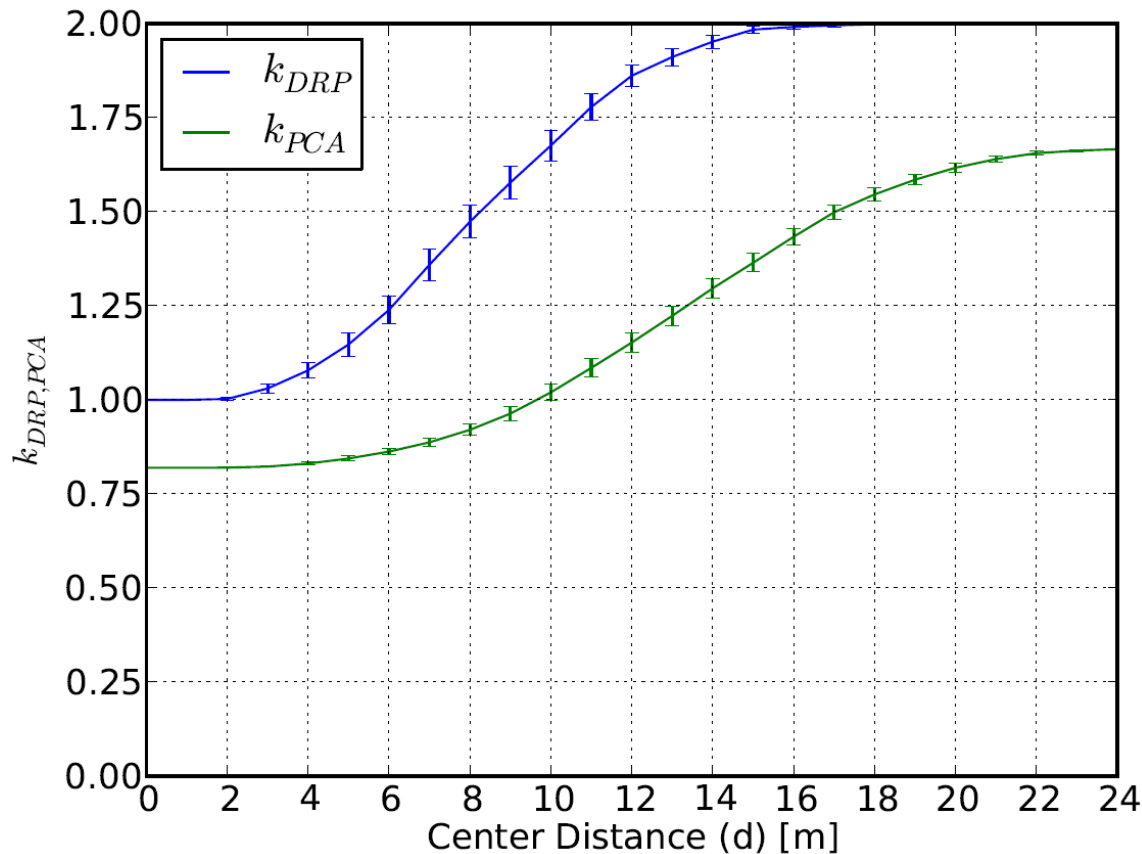
- 2, 5, 9 overlapping Wireless Personal Area Networks (WPANs)
 - Stations within a WPAN are placed in mutual decoding range
- 5 Stations are randomly placed in each WPAN (250 seeds)
- Center distance (d) between WPANs is increased
- For each distance, k_{drp} and k_{pca} are calculated by Monte Carlo Experiment
- Beacon Range: 14m
- MCS: 160Mb/s
- Frame Length: 1500B
- PCA related parameters:
 - CW_{min} : 16
 - CW_{max} : 1024
 - DIFS: 46 μ s
 - TxOP: 512 μ s



Results

Comparison of k_{PCA} & k_{DRP}

2 WPANs, 5 Stations per WPAN



- PCA: Channel access efficiency does not increase with decreasing number of contending stations

Results

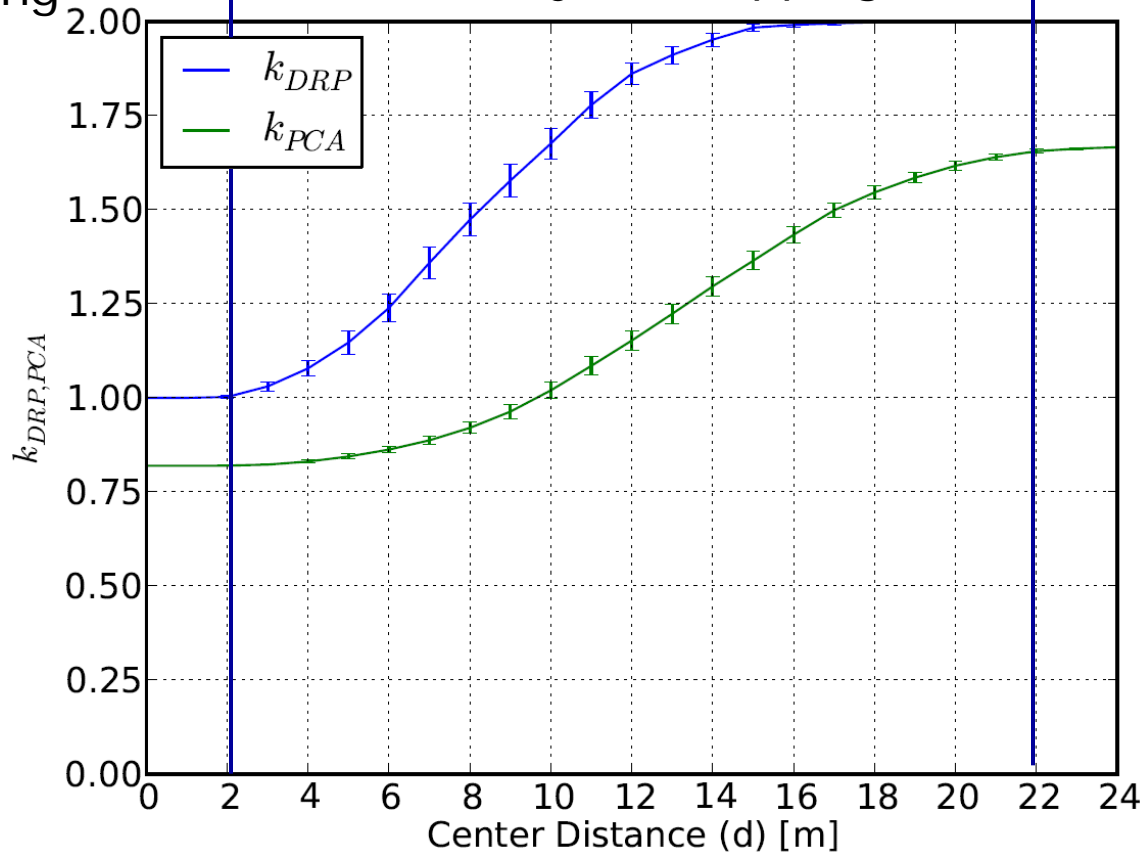
Comparison of k_{PCA} & k_{DRP}

2 WPANs, 5 Stations per WPAN

Completely overlapping

Partially overlapping

Non-overlapping



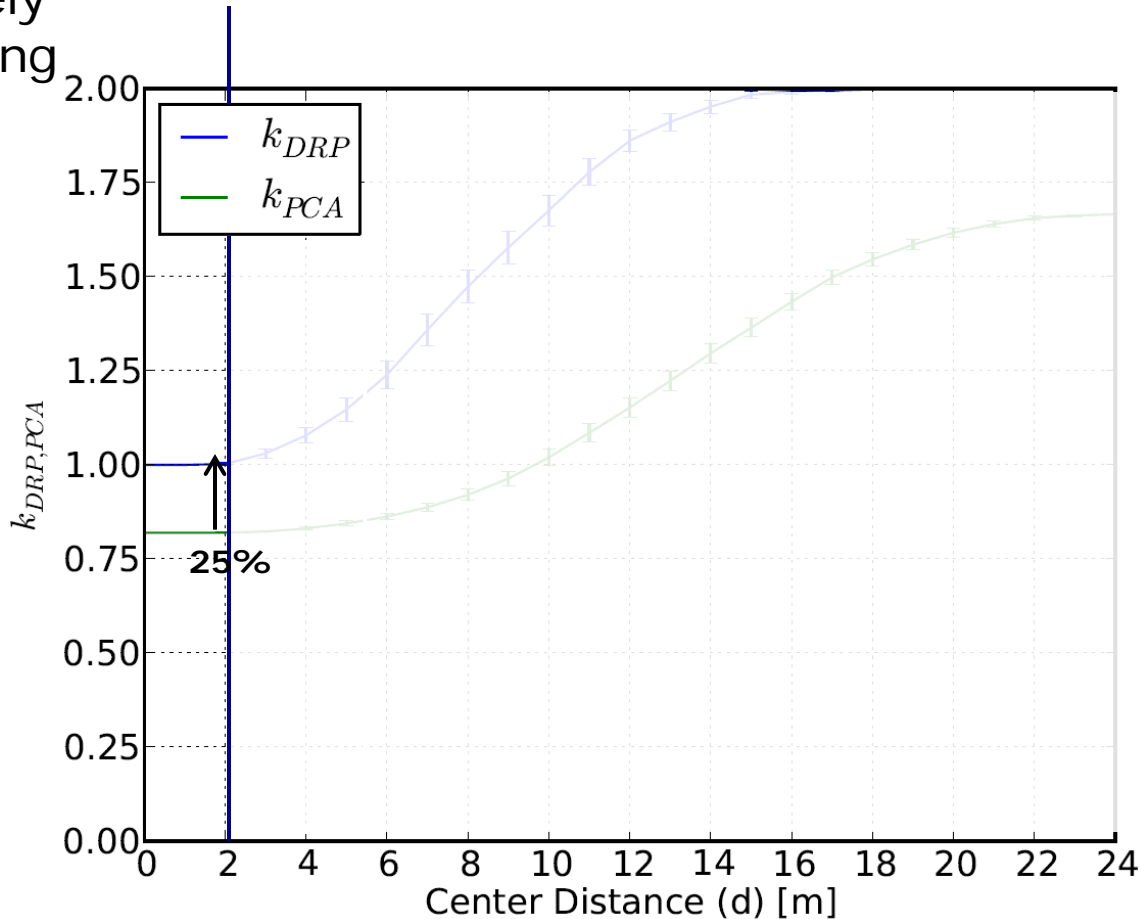
- PCA: Channel access efficiency does not increase with decreasing number of contending stations

Results

Comparison of k_{PCA} & k_{DRP}

2 WPANs, 5 Stations per WPAN

Completely overlapping



- PCA: Channel access efficiency does not increase with decreasing number of contending stations

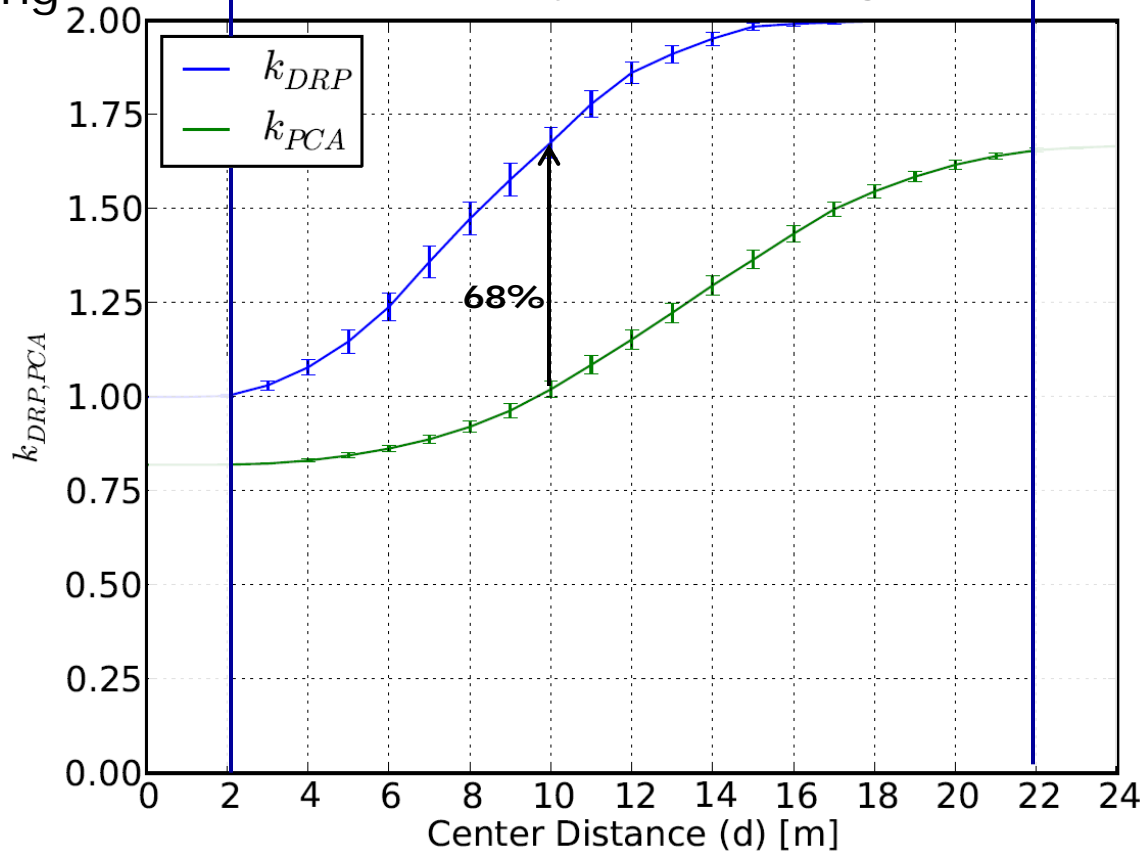
Results

Comparison of k_{PCA} & k_{DRP}

2 WPANs, 5 Stations per WPAN

Completely
overlapping

Partially overlapping



- PCA: Channel access efficiency does not increase with decreasing number of contending stations

Results

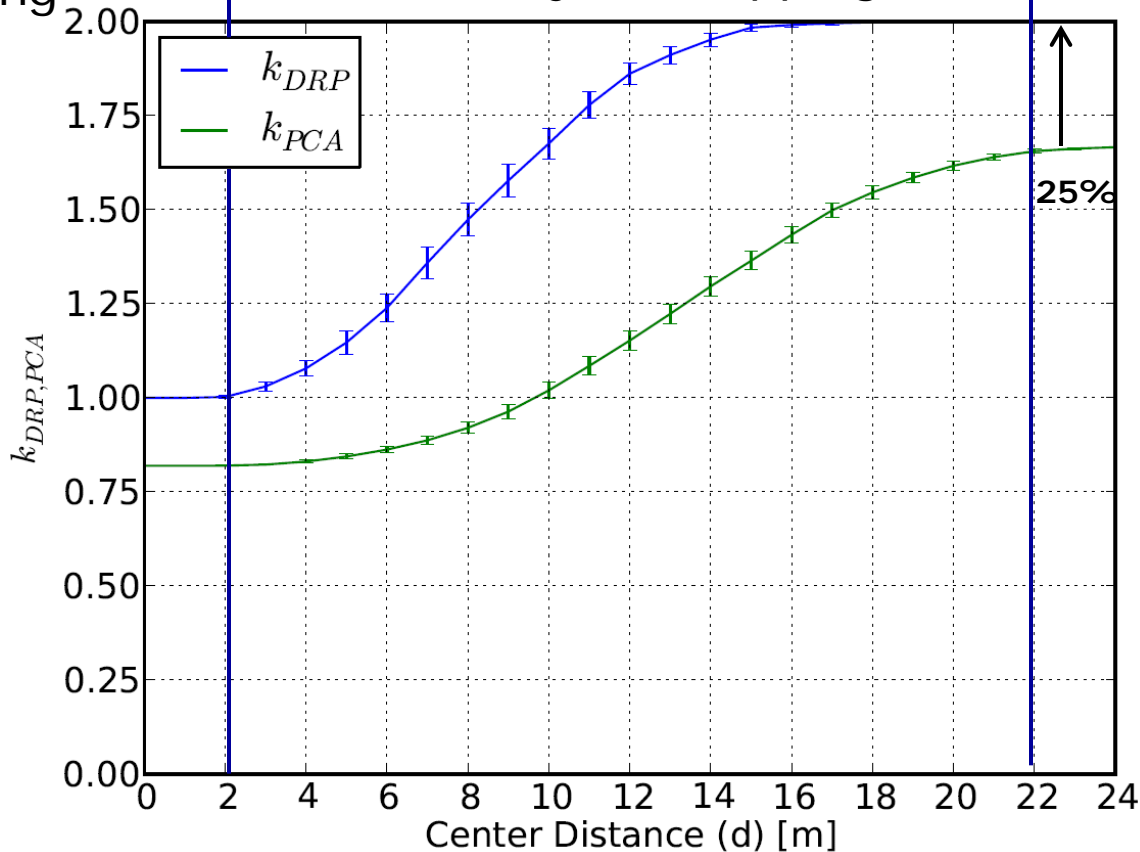
Comparison of k_{PCA} & k_{DRP}

2 WPANs, 5 Stations per WPAN

Completely overlapping

Partially overlapping

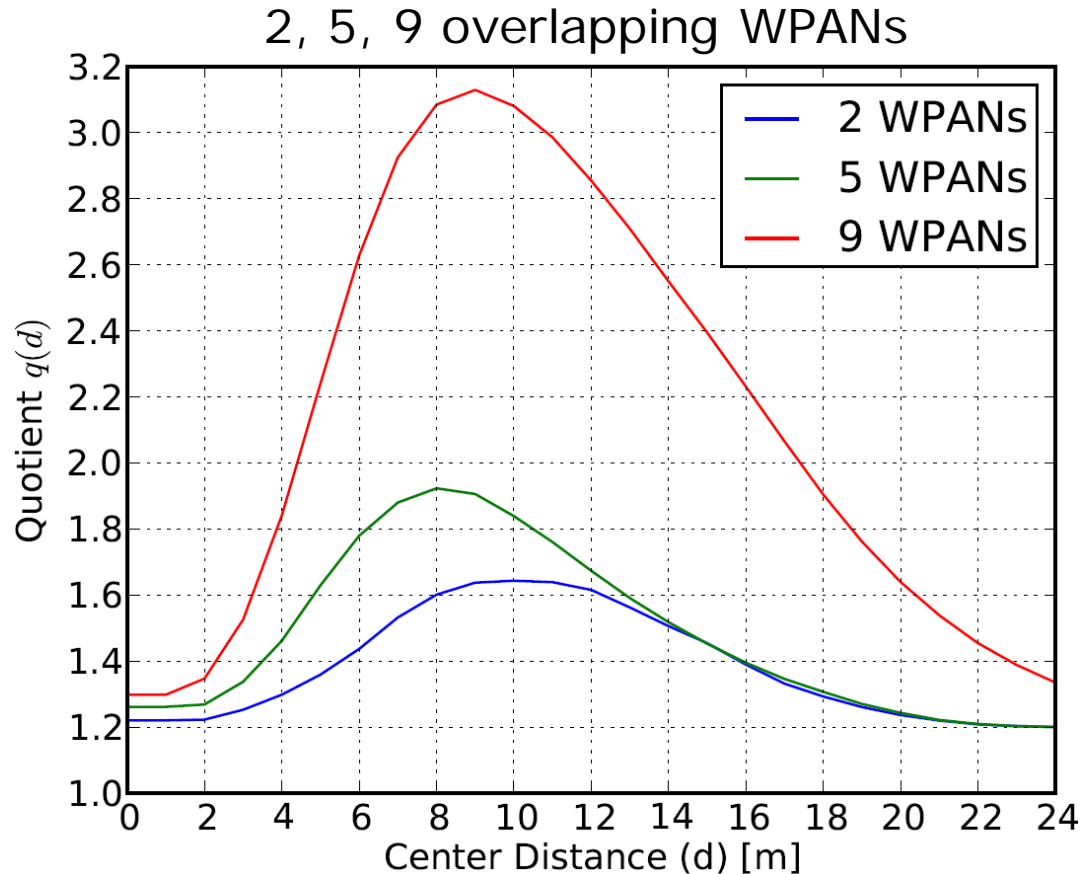
Non-overlapping



- PCA: Channel access efficiency does not increase with decreasing number of contending stations

Results

DRP System Capacity Gain



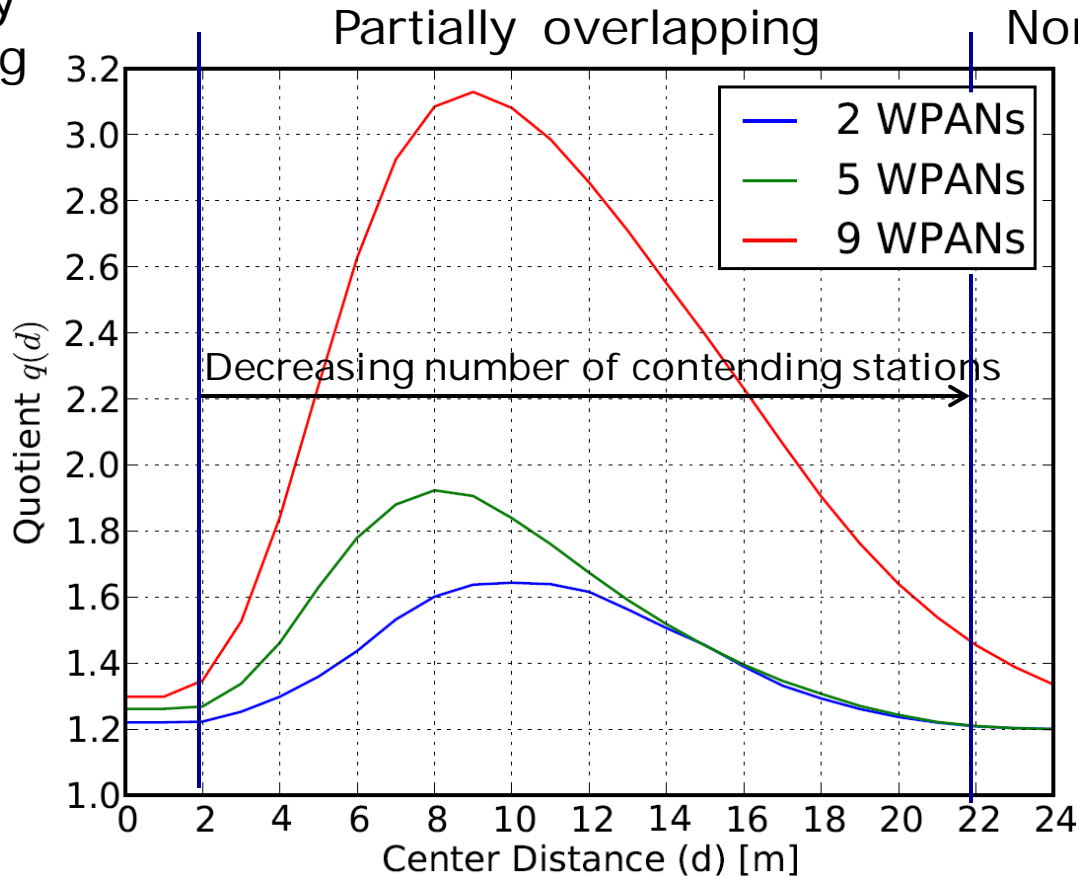
$$q(d) = \frac{k_{DRP}}{k_{PCA}}$$

- PCA reuse depends on random process
- DRP benefits from higher channel (re-)use efficiency

Results

DRP System Capacity Gain

Completely overlapping

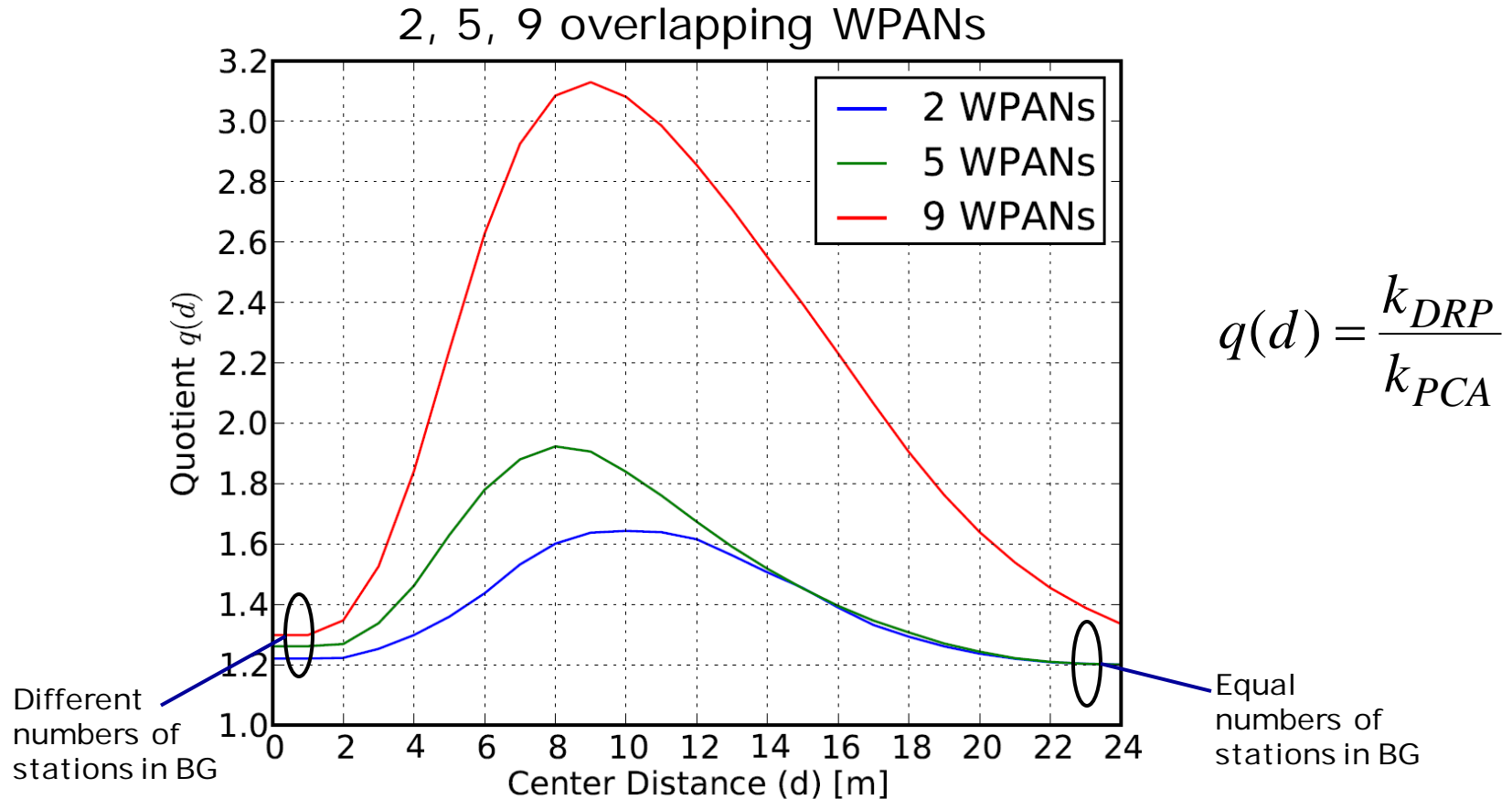


$$q(d) = \frac{k_{DRP}}{k_{PCA}}$$

- PCA reuse depends on random process
- DRP benefits from higher channel (re-)use efficiency

Results

DRP System Capacity Gain



- PCA reuse depends on random process
- DRP benefits from higher channel (re-)use efficiency

Conclusion

- Limited radio resources require efficient MAC protocols
- Enhancement of an often used analytical model to examine PCA in partially overlapping networks
- Comparison shows:
 - PCA suffers from inefficient spatial channel reuse
 - DRP exploits channel reuse capabilities
- DRP exceeds PCA in partially overlapping network scenarios up to factor of 3

Thank you for your attention!

Holger Rosier

hor@comnets.rwth-aachen.de